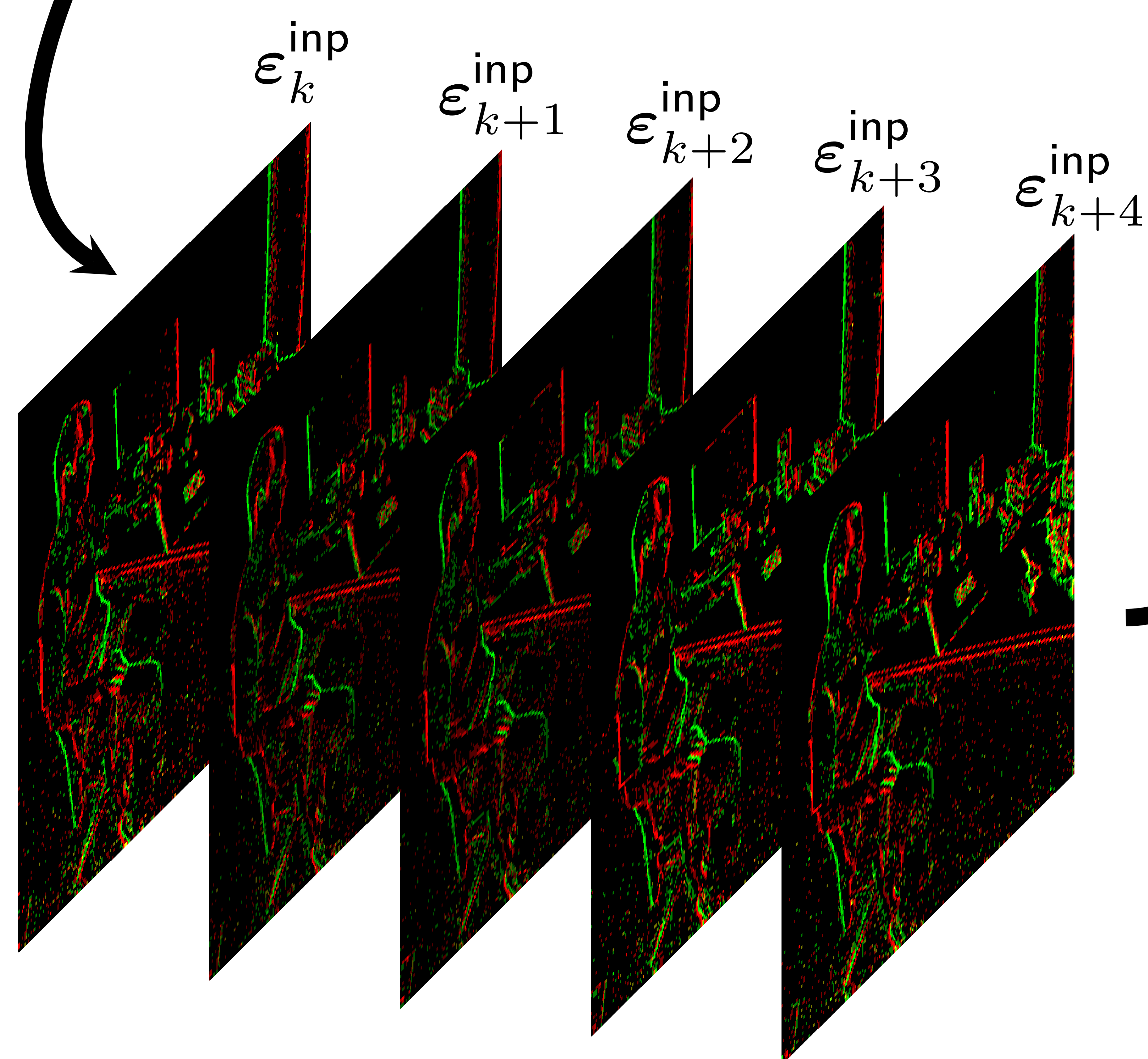
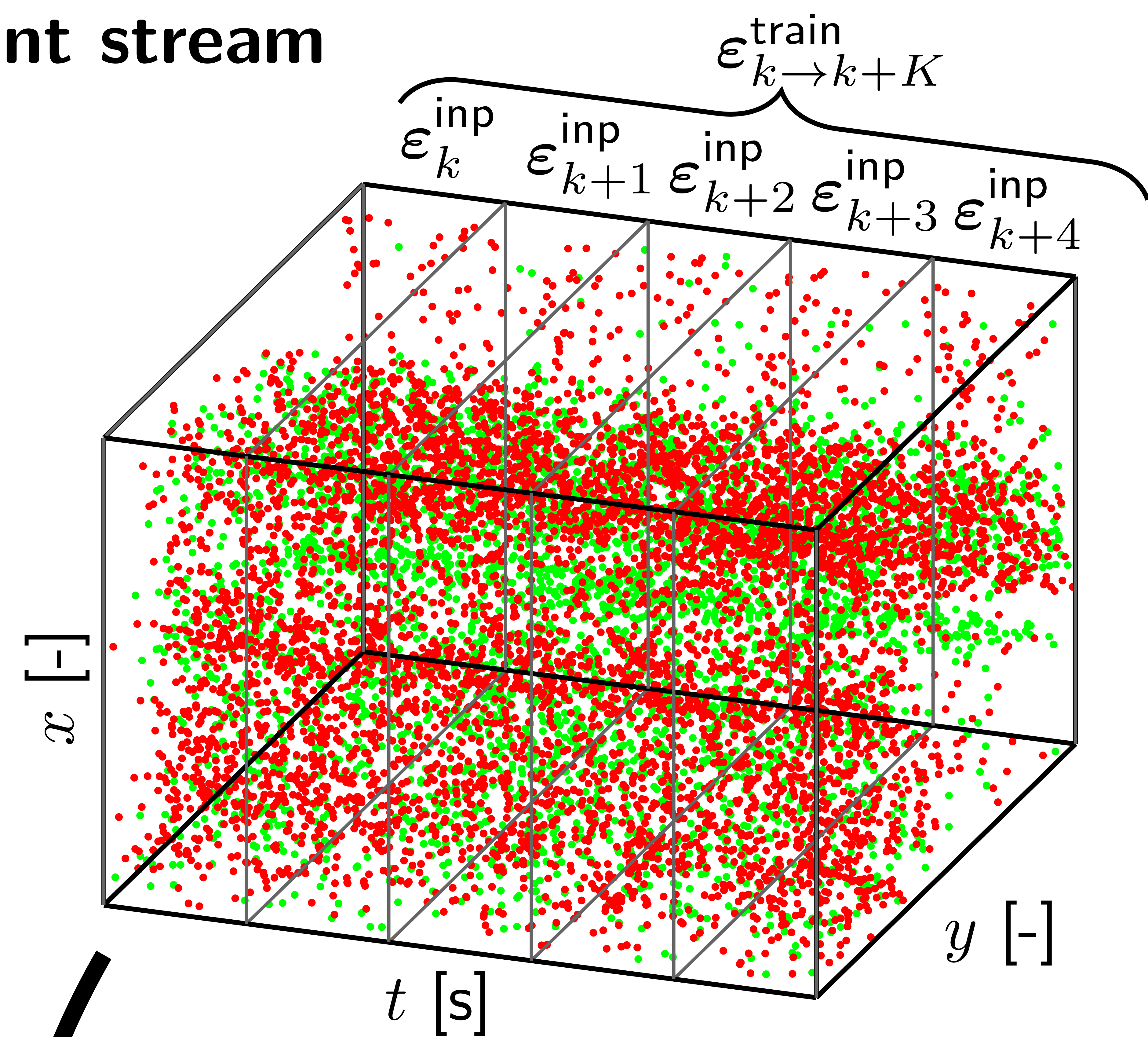
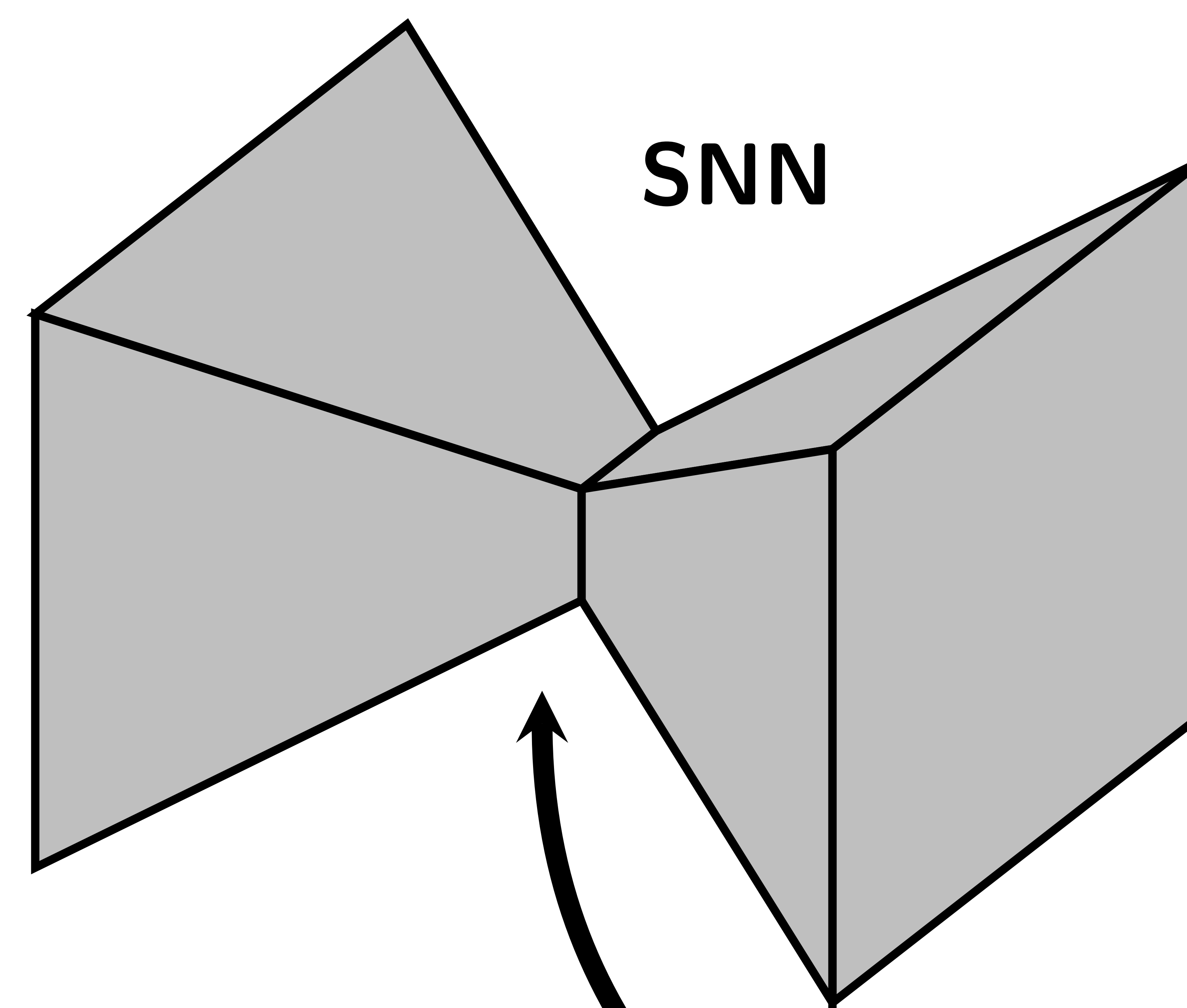


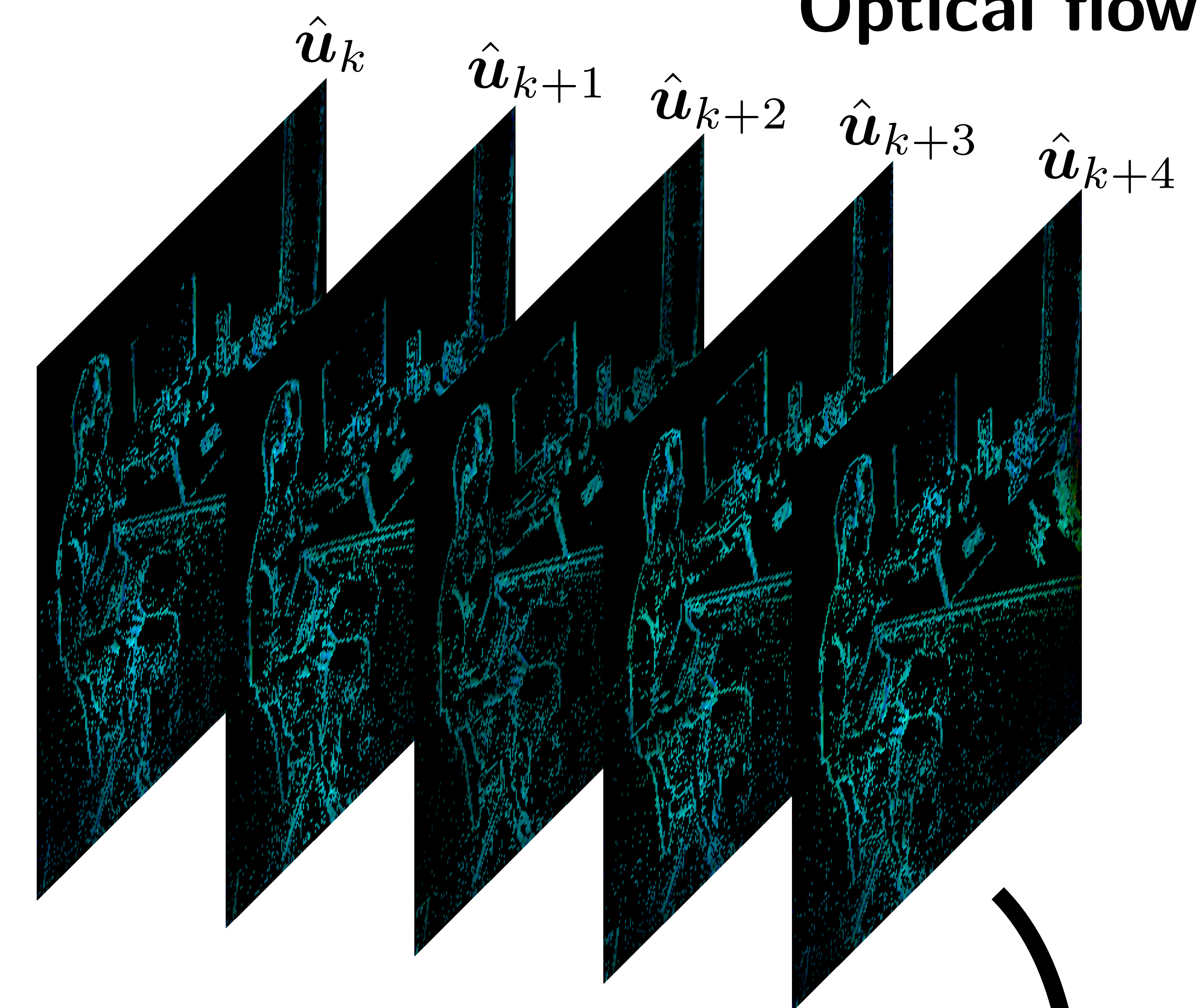
Event stream



Event representation



Optical flow



Contrast maximization loss via motion compensation

